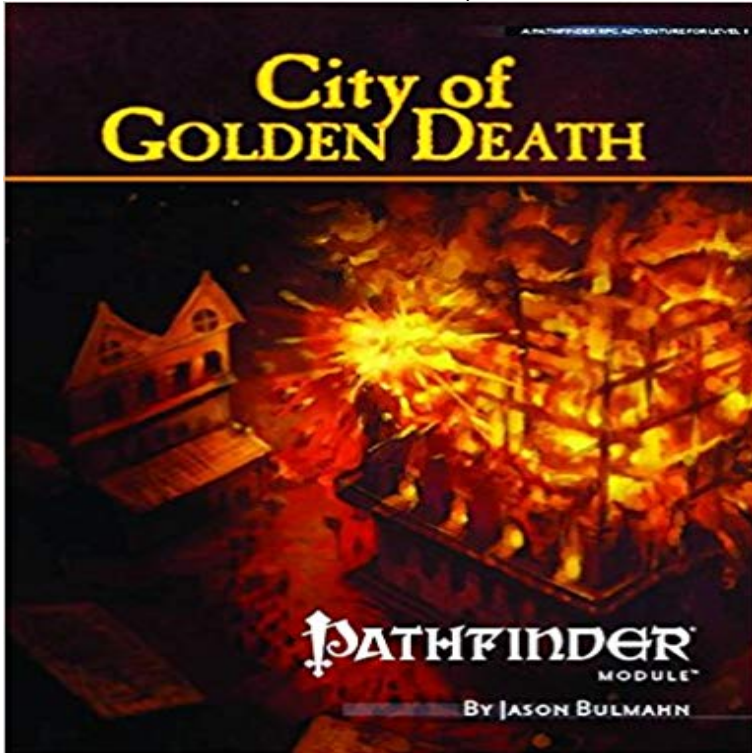


Pathfinder Module: City of Golden Death (Pathfinder Modules)



The chase is on to stop the cult of the Living God Razmir from plundering a fabled city made from priceless treasure, a place full of untold wealth and lurking danger. The heroes must race through the city to stop the vile cultists from stealing its heart, the fabled jewel of everlasting gold, whose riches would allow them to spread their filthy religion throughout the region and beyond. City of Golden Death is a Pathfinder Roleplaying Game adventure for 5th-level characters, and serves as the final installment of the Price of Immortality campaign arc that includes the Pathfinder Modules Crypt of the Everflame and Masks of the Living God, but is fully playable as a stand-alone adventure.

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